



## **OIL COUNTRY RULE BOOK**

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### 1.1 LEAGUE INFORMATION

- **Commissioners**  
Commissioner - Brent (Oilers)  
Co-Commissioners - Chris (Ducks) & Kurt (Predators) & Nick (Knights)
- **Addresses**  
Portal - <http://oilcountryhockeyleague.com/home.php>  
Facebook group - <https://www.facebook.com/groups/1210826129072784/>  
Forum - <http://oilcountryhockey.forumotion.com/>
- **Responsibilities**  
No TANKING allowed  
Responding to trade offers, no matter how bad the offer may be All GM's are required to submit lines once per week
  - After Trades
  - Roster Moves
  - InjuryBeing active (monthly checks)
- **League Format**  
Will run 2 OCHL Seasons per 1 NHL season Daily Sims  
Players age on their actual birthday Injuries will be turned ON  
Players playing out of position will be affected League Flow
  - PLAYOFFS
  - AWARDS (POINTS HANDED OUT)
  - RULE CHANGES
  - RETIREMENTS
  - SIM RERATES
  - REGRESSION FOR OLDER PLAYERS (EVERY NHL RERATE SEASON)
  - ENTRY DRAFT
  - BUYOUTS
  - OFFER SHEETS
  - ARBITRATION
  - FREE AGENCY
  - COACH HIRINGS
  - PROSPECT CREATIONS
  - PRE-SEASON

- REGULAR SEASON
- TRADE DEADLINE 80% SEASON
- PLAYOFFS

- **Communication**

All GM's must have slack

Writing articles is recommended but is not forced upon

Email/Slack/Portal/Text/Facebook are all ways of communication here Penalties/Fines

Teams over the cap will face penalties

First offence - Top Scorer gets a 5-game suspension

Second Offence - Top scorer suspended 10 games

Third Offence - Top scorer suspended 15 games

Fourth Offence - Third round pick + Top scorer suspended 30 games

## 2.1 Roster Regulations

- **Requirements**

18 Skaters & 2 Goalies Dressed

5 Goalies on Roster (2 NHL, 3 AHL)

Minimum 42 Contracts/Maximum 55 Contracts

- **Waivers**

Any player 23 and under can travel from NHL to AHL without waivers

Player 24 + has to pass through waivers to be AHL eligible

Players will not have to clear waivers in the off-season/pre-season

How to claim, open up client load latest file. Click on the waivers link once in your team and it will show who is on waivers

- **AHL Eligibility**

MAX 2 players/goalies over the OV maximum allowed to play in AHL per team. OV for Forwards/Defence is 70, Goalies 79

Any contract can play in the AHL, one way contracts will affect your NHL cap though

**Goalie Start Limits**

Goalies can start a MAXIMUM of 64 Games

If they start over 64 games, they are suspended for the 1st 7 games of the playoffs plus the team will be fined 2,000,000

<https://docs.google.com/spreadsheets/d/1VB06JoV8CA>

[ILh\\_HTp9BvVZlgLfizcCE5FzP4RLN57s/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1VB06JoV8CA/edit?usp=sharing)

- **Position Changes**

It must state C, LW, RW, D for a player to play those positions. C/W or W does not mean that they can play both LW/RW

Line-Up Restrictions

Forward lines can be set to a maximum of 35%

Double shifting is NOT allowed

4th forward line must play 8%

Default forward line up will be 32%, 30%, 25%, 13%

### 3.0 Contracts

- **Free Agency**

MAX salary is 15.9M = 20% of

salary cap MIN salary is 685K

Maximum 8 offers out at one time

Every off-season I will be redoing a couple free agents to make free agency better (35 players)

Signing bonuses are NOT allowed, any bids with them will be void

Teams can sign players in FA only to 1 way & 2-way contracts. One-way contracts having more pull, but if you send them to AHL they will affect your

NHL cap Free agents can decide to decline a contract if they are being

lowballed = 30% less of ask 24 hour opening bid window

One-way contract will be guaranteed if offer is 4M +

- **Restricted Free Agency**

RFA age 18-23

Contract length maximum is 6 years

You can own any teams pick to bid on a player.

Owner of player will have 24 hours to accept or decline offer sheet

4M + will guarantee a One-Way Contract

Current Averaged Salary-----Draft Pick Compensation

\$3,000,000 and below-----No compensation

\$3,000,001 to \$4,000,000----- Third-round pick

\$4,000,001 to \$5,200,000-----Second-round pick

\$5,200,001 to \$6,500,000-----First- and third-round pick

\$6,500,001 to \$7,600,000-----First-, second-, and third-round pick

\$7,600,001 to \$10,000,000-----Two first-round picks and a second- and third round pick

\$10,000,001 and above-----Four first-round picks

Max Contract offer of 6 years

RFA is determined by when the season begins, if player is 23 when season begins, they are still an RFA

To qualify an RFA, owner must use all 3 contract offers to keep rights

<https://docs.google.com/spreadsheets/d/159pXxcWF4NYcmN5iP9eDRjW0bJ04aMJndALBHtxhl/edit?usp=sharing>

- **Arbitration**

Players who had all three attempts used will be taken to arbitration if not offer sheeted

1-year deal will be offered going off the resign  
chart If team declines 1-year deal, player  
becomes UFA

If you fail to sign said player again, you cannot take him to arbitration, if you try the player will become an UFA

- **Unrestricted Free Agency**

Player becomes an UFA at age

24

Maximum Contract offer is 4

years

**Extensions**

Owner has 3 chances to sign player

If Owner # 1 only offers 1 contract then trades, this will burn his other 2 attempts Owner #2 is given 2 chances to extend player

After that if still unsigned they will go to free agency FORWARDS/DEFENCEMAN

50-65OV – 1.25M

66-68 – 2.0M

69 – 2.5M

70 – 3.0M

71 – 3.75M

72 – 4.5M

73 – 5.0M

74 – 5.5M

75 - 6.0M

76 – 6.5M

77 – 7.0M

78 - 8M

79 – 8.755M

80 – 9.5M

81 – 10.25M

82 – 11.5M

83+ - 12.5M

**GOALIES**

50-74 – 1.5M

75-77 – 2.0M

78 – 2.5M 79

– 3.5M 80 –

4.5M 81 –

5.5M 82 –

6.25M 83 –

7.0M 84 –

8.25m 85 –

9.0M



86+ - 11.0M

RFA - 6 Year extensions

UFA - 4-year extensions

All contract odds will be determined by  
random.org UFA % to resign starts at 35%

RFA % to resign starts at 60%

Reduce salary by 10% = 5% drop

Reduce by 20% = 13% Drop

Reduce by 30% = 20% Drop

Reduce by 40% = 30% Drop

Reduce by 50% = 40% Drop

Raise by 10% = 10% Boost Raise

by 20% = 15% Boost Raise by

30% = 20% Boost Raise by 40%

= 25% Boost Raise by 50% =

30% Boost

No trade clause = 3% Boost Offer

rejected = 7% loss each try

Adding a year to any contract to a player aged 18-34 is a 3% boost

Adding a year to any contract to a player aged 35+ is a 7% boost

One way contracts – 5% Boost – On contract offers less than 4M

Two-Way Contact – 0% Boost

35+ year old will sign for 15% less starting price per overall

[https://docs.google.com/spreadsheets/d/1VB06JoV8CAILh\\_HTp9BvVZlgLfiZcCE5FzP4RLN57s/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1VB06JoV8CAILh_HTp9BvVZlgLfiZcCE5FzP4RLN57s/edit?usp=sharing)

- **Coaches**

Teams can only poach 1 coach per season

Coaches contracts will never end unless fired

- **No Trade Clause**

To waive NTC you will need to PM/Email Comish and random.org will run a % to see if said player will waive and then will release a list of teams

Max 3 per team

Player must be 24 years old to sign a NTC

Cannot waive NTC in 1st year of contract Each

player has 3 chances max to waive NTC

Can only be asked to waive NTC in off-season and at trade deadline Player with NTC can only be moved once per season

Percentages go as follows

0-10% Will waive for 4 team list

11-31% Player refuses to waive today

32-49% Player refuses to waive for season

50-58% Will waive and release 8 team list

59-74% Player refuses to waive today  
75-85% Will not waive for full season  
86-92% Waive for 12 team list  
93-100% Player refuses to waive for the day

- **35+ Contracts**

Any 35+ Signings. When player retires the team that signed the deal will be on the hook for remaining years

[https://docs.google.com/spreadsheets/d/1oX0W7kQdc3Rsrt\\_o1G3zx8SxDhymkABH4YOBrsLrxyU/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1oX0W7kQdc3Rsrt_o1G3zx8SxDhymkABH4YOBrsLrxyU/edit?usp=sharing)

#### 4.1 Salary Cap

- **Ceiling/Floor**

Ceiling will always follow NHL

Floor will always be 20.7M less

AHL salary cap will be set at 4,000,000 (AHL is 10% of players salary) Teams under the cap will have a player forced to NHL

One-way contracts will go against NHL cap if sent to AHL

- **Buyouts**

Each team will be allotted 2 buy-outs every off-season

A buyout will make your team carry 1/3 of the salary per season for double the years that were left on the contract if player is 27 and younger

28 and older will force your team to carry 2/3 of the salary per season for double of original contract

You are not allowed to sign a player you bought out that season

<https://docs.google.com/document/d/19i1lfznmLhXhBnllsGQ5d20axQeCtSgLQR1aNx8cWX0/edit?usp=sharing>

- **Long Term Injury Reserve**

Players who fall below 92 Condition will not count towards the salary cap.

Players that fall at 92 or above will count towards the cap

Retaining Salary

Teams can retain salary MAX of 50% per season.

Teams can retain either 1 year or contract duration

Maximum of 2 salary retentions at one time per team

<https://docs.google.com/spreadsheets/d/1Jp0qC9VtLOB3NL6sYRn92Omd1LjHtPCRDKllul6Uog/edit?usp=sharing>

#### 5.0 Entry Draft

- **Scouting**

Eligible prospects will be from the year drafted that we are doing that season, odds or even picks.

- **Overview**  
Entry drafts will be conducted every sim season, odds one season and evens the next.  
We will determine draft class by random.org  
Drafts will be three rounds
- **Draft Pick Owners**  
Each team must own one pick at all times  
[https://docs.google.com/spreadsheets/d/1n2fF\\_oyajbNzdp4iaiSj9X7uO1BE4vTfeo5j952hGI/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1n2fF_oyajbNzdp4iaiSj9X7uO1BE4vTfeo5j952hGI/edit?usp=sharing)
- **Draft Eligible Players**  
<https://docs.google.com/spreadsheets/d/1y7E4fqZuRARHFbMlwFaSQQ4STw3jXefowxkQpW1p8TU/edit?usp=sharing>
- **Lottery Odds**  
Draft order is determined by a draft lottery, 3 lottery winners  
Last Place 15% - 31 Balls  
2nd place 12% - 24 Balls  
3rd place 11% - 21 Balls  
Expansion #1 11% - 21 Balls  
Expansion #2 11% - 21 Balls  
4th place 9.5% - 19 Balls  
5th place 9% - 18 Balls  
6th place 8% - 16 Balls  
7th place 7% - 14 Balls  
8th place 6.5% - 13 Balls  
9th place 5.5% - 11 Balls  
10th place 4% - 8 Balls  
11th place 3.5% - 7 Balls  
12th place 3% - 6 Balls  
13th place 2.5% - 5 Balls  
14th place 2% - 4 Balls  
15th place 1.5% - 3 Balls

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100% = 200 Balls

- Draft lottery is decided by [draftpicklottery.com](http://draftpicklottery.com)
- Video reveal

## 6.1 Prospects

- **Maximum Prospects**  
One team may not carry more than 20 prospects at one time

Prospects must be created within 6 years of being drafted in the OHL, after that they will become Free Agents

Prospects can be bought out from your prospect list at any time if you don't want them

- **Eligibility to create prospect**

Prospect must be signed to a NHL contract

- **Next Wave Prospect Creations**

Prospects being created will go as follows

**FORWARDS/DEFENCEMEN**

Next Wave RATING OVERALL

10 72

9 69

8.0 65

7.0 62

6.0 58

5.0 56

**GOALIES**

Next Wave RATING OVERALL

10 82

9 78

8.0 76

7.0 72

6.0 69

Next Wave GRADE BOOST

A +2 OV

B +1 OV

**ROUND DRAFTED- BOOST - PLAYERS**

TOP 5 +3

1st-2<sup>nd</sup> +1

**ROUND DRAFTED- BOOST - GOALIES**

TOP 5 +3

1ST-3 +1

AGE<sup>RD</sup> STARTING PO

17-20 95

21-22 82

23-24 74

25-26 50

27-28 25

29-30 15

31 05

Entry level contracts will be 3 years @ \$925,000

Prospects drafted from same year draft that we are selecting from will enter as 17yr olds, 2 year 18, 3 year 19, 4 years 20, 5 years 21, 6 years 22

Prospects aged 17-19 will come with a 3-year ELC

Prospects aged 21-23 will come on a 2-year ELC

Prospects aged 24+ will come on a 1-year ELC

Prospects will see a boost in stats that take longer to develop, and lower ratings in stats

that grow fast

24 and older prospects must be created during the prospect creation period Prospects are created off on their hockey news write up, if they are known for a great shot, SC goes up, great skater then SK goes up, so on so forth. If they need work on their own end then DF/PH will go down. Each player is created to match the OV rating that matched the next wave rating

[https://docs.google.com/spreadsheets/d/1ClwnbwTikQxDoMfDCzuQBLETsEGnnyuOihDS6OqdE\\_0/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1ClwnbwTikQxDoMfDCzuQBLETsEGnnyuOihDS6OqdE_0/edit?usp=sharing)

- **NHL Stat Creation**

Any player 24 years old and up will be created off NHL stats and will come with the NHL Contract

GM's have the choice to have the prospect created off NHL stats when player is 22 and younger

MAX creation of 2 players off NHL STATS per season

Any prospects not on Next wave will be created off NHL stats

- **Maximum Creations per year**

Maximum of 6 prospects can be created each off-season

- **Prospect Creation Period**

Prospects can only be created in off-season

## 7.1 Trading

- **What Can be traded/Rules**

You can trade Picks, Players, and Coaches

Comish does have the power to veto any trade, would only happen if I felt a GM is trying to destroy their team

Teams that miss the playoffs can trade during the playoffs. No trades are processed till the offseason though

Trade deadline is at 80% of season

- **No Trade Clause**

Player must waive before being traded

- **Draft Picks**

Teams may not trade picks more than two years ahead (Ex: If in year 9 can only trade year 9 & 10)

Teams must retain one pick at all times

- **Free Agent Signings**

Players signed in free agency cannot be traded till the 41-game mark of that season

## 8.0 Re-rates

- **NHL**

One NHL rerate every other off-season.

NHL rerated player comes with higher of the 2 contracts, but gets the length of the NHL

contract. Example: Brayden Point has a contract at 5M here but in NHL has only 2.5M he keeps the 5M contract but gets NHL contract length.

**\*Each player can only be NHL rerated once throughout career\***

NHL rerate candidate must be posted by playoffs

NHL Rerate Candidate must be signed to past the season of the rerate to qualify, expiring deal cannot be NHL rerated

- **STHS/SIM**

Rerates are done via sim re-rates

Rerates are done in the off-season

NHL rerates are a MAX change of 5

AHL rerates are a max change of 4

Sim re-rate will not do SK/ST on FWD/D & SK/SZ on

Goalie Players aged 17-23 will increase +2 in ST/SK

Players aged 24-27 will increase 1 in each ST/SK

Players aged 28-34 will see no change in ST/SK

- **35+ Player Regression**

Players will start to decrease in ability/stats starting at age 36 every year there is an NHL rerate

- 36-37-year old's drop 8 points

- 38-39-year old's drop 12 points

- 40 + year old's drop 18 points

## 9.1 Play-offs

- **Overview**

16 teams make playoffs

Top 8 teams in each division

make it Best of 7 series

Each round east/west will be simmed daily

- **Prediction Contest**

Playoff Predictions

All teams will send in predictions on how they feel the playoffs will play out. How many games will a series go?

Winner of each round

Goals scored for the cup finals in case of tie

breaker 1st place - 8 points

2nd place - 4 points

3rd place - 1 points

**\*WINNER FOR AHL & NHL PLAYOFFS\***

**\*WINNERS CAN USE POINTS ON ANY PLAYER ON THEIR ROSTER! MAX 2 POINTS FOR 1 PLAYER\***

## 10.0 Off-Season

- **Retirements**

When a player retires that was signed after he turned 35+ years old, his cap hit will be with your team till the contract would have ended. He must play at least one year on that new deal.

Retirement percentages are as follows

  - AGE 38 = 5%
  - AGE 39 = 25%
  - AGE 40 = 30%
  - AGE 41 = 75%
  - AGE 42 = 100%

Player will retired if have not played in NHL/AHL for 3 years

25 & under will have rights retained by team owner, if player signs new contract after retirement they will be automatically recreated with the old stats

<https://docs.google.com/spreadsheets/d/1YbHoa7zvjw0K4v78TO9yX1Phwlebd6K8QWV1ygVvwRM/edit?usp=sharing>
- **Trophies**

Awards will be handed out every off-season

One player can win multiple awards but will only get one bonus points NHL (Decided by STHS Simulator)

Stanley Cup - You are given 5 points to use on any NHLer or coach on the team

Norris Trophy - You are given 5 points to use on the winner

Vezina Trophy - You are given 5 points to use on the winner

Hart Memorial Trophy - You are given 5 points to use on the winner

Art Ross Trophy - You are given 5 points to use on the winner

Maurice "Rocket" Richard Trophy - You are given 5 points to use on the winner

Calder Trophy - You are given 5 points to use on the winner,

Jack Adams Trophy - You are given 5 points to use on the winner

GM of the Year - You are given 5 points to use on any player AHL (Decided by GM Votes)

Calder Cup - You are given 5 points to use on any AHLer or coach on the team

Norris Trophy - You are given 5 points to use on the winner

Vezina Trophy - You are given 5 points to use on the winner

Hart Memorial Trophy - You are given 5 points to use on the winner

Art Ross Trophy - You are given 5 points to use on the winner

Maurice "Rocket" Richard Trophy - You are given 5 points to use on the winner \*\*Maximum two points per category. Also, if you win the Cup plus another award you can not double up points on one player/coach.

[https://docs.google.com/spreadsheets/d/17bh4H6ljkU0j\\_snmIUTzNN15JyW0RwomyhYIbFE04/edit?usp=sharing](https://docs.google.com/spreadsheets/d/17bh4H6ljkU0j_snmIUTzNN15JyW0RwomyhYIbFE04/edit?usp=sharing)



- **Rule Changes**

Rule changes will be discussed in the off-season Any team may propose a rule change  
All rule changes will be put to a vote which for it to pass must be a 70% in favor Rulebook will be updated with all rule change

## **11.0Expansion**

- **Rules**

28 teams existing in the league at the time of the draft were each allowed to protect either 1 goalie, 6 defensemen, and 12 forwards

2 goalies, 6 defensemen, and 10 forwards

1 goalie, 7 defencemen, and 11 forwards

2 goalies, 5 defencemen. And 11forwards

Any Player 19 and younger are automatically protected Max loss of two 23 years old and younger

Max loss of 1 Goalie

Each team will lose minimum of 1 player

Any UFA an expansion team drafts will come to their roster with a 1-year NHL contract Any prospects a team has not created are off limits. Cannot be selected

Expansion will be 38 rounds

MAX of 1 UFA can be selected by each expansion team

Any player with a No Trade Clause must be protected

Each Expansion team must select at least 1 player from each team